VR Project Concept

Application Development and Software Prototyping, Week 11

# Objectives

**Create** a concept document in Word outlining your plan for your VR Project.

1. **Elevator Pitch** (detailed summary delivered in less than two minutes)
   1. Write down your idea for a VR Minigame
   2. Be concise, not vague (you can reference other VR games to help)
   3. Make sure to include how the player interacts with the world (object interaction and movement)
2. **Playspace**
   1. Define the size of the playspace (stationary, room-scale, sitting or standing)
3. **Development Device** (Rift, HMD Odyssey, Oculus, etc.)
4. **Free Assets**
   1. Include the author/creator
   2. Provide a link to them

# Submission

1. Submit the Word document to Canvas **before the due date (10:59 am on 11/16/2020).**